MOTION ON A CIRCULAR TRACK

1 Fig. 1.1 shows a model car moving clockwise around a horizontal circular track.

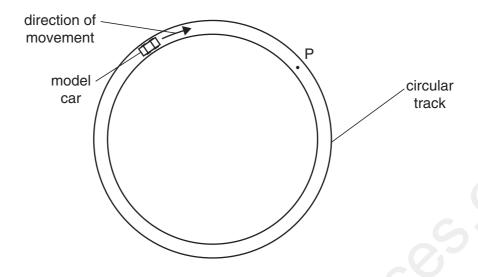


Fig. 1.1

- (a) A force acts on the car to keep it moving in a circle.
 - (i) Draw an arrow on Fig. 1.1 to show the direction of this force. [1](ii) The speed of the car increases. State what happens to the magnitude of this force.
 -[1]
- (b) (i) The car travels too quickly and leaves the track at P. On Fig. 1.1, draw an arrow to show the direction of travel after it has left the track. [1]
 - (ii) In terms of the forces acting on the car, suggest why it left the track at P.

......[2]

(c) The car, starting from rest, completes one lap of the track in 10s. Its motion is shown graphically in Fig. 1.2.

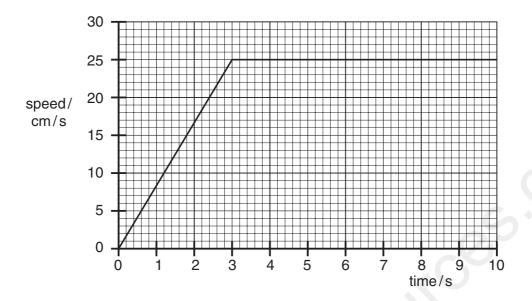


Fig. 1.2

(i) Descri	ribe the motio	n between	3.0s and	10.0s	after	the ca	r has starte	d.

(ii) Use Fig. 1.2 to calculate the circumference of the track.

(iii) Calculate the increase in speed per second during the time 0 to 3.0 s.

[Total: 10]

------Marking Scheme-----

(a) (i)	straight arrow towards centre, by eye	B1	[1]
(ii)	force larger	B1	[1]
(b) (i)	straight arrow along tangent at P clockwise, by eye	B1	[1]
(ii)	friction between tyres and track provide centripetal force	B1	
	friction too small (to provide required force)	B1	[2]
(c) (i)	constant speed/velocity OR uniform motion OR no acceln. NOT constant motion	B1	[1]
(ii)	(3 × 25)/2 + (7 × 25) OR area under graph	C1	
	212.5 cm any no s.f. ≥ 2	A1	[2]
(iii)	25/3 or increase in speed/time	C1	
	8.33 cm/s any no s.f. \geq 2 OR 81/3 cm/s accept cm/s ²		

2 Fig. 1.1 shows a cycle track.

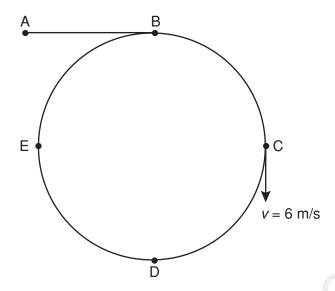


Fig. 1.1

A cyclist starts at A and follows the path ABCDEB.

The speed-time graph is shown in Fig. 1.2.

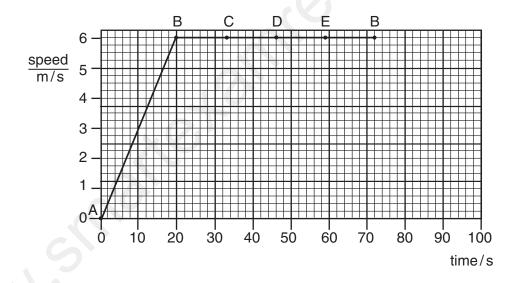


Fig. 1.2

- (a) Use information from Fig. 1.1 and Fig. 1.2 to describe the motion of the cyclist
 - (i) along AB,

(ii) along BCDEB.

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(b)	The	e velocity v of the cyclist at C is shown in Fig. 1.1.	
	Sta	te one similarity and one difference between the velocity at C and the velocity at E	
	sim	ilarity	
	diffe	erence	2]
(c)	Cal	culate	
	(i)	the distance along the cycle track from A to B,	
		distance =	
	(ii)	the circumference of the circular part of the track.	
		circumference =	
			4]

	Marking Scheme		
(a) (i) (ii) (b) (c) (i) (ii)	Acceleration / increase in speed Uniform / constant or in a straight line Uniform speed Velocity changes / motion in a circle / accelerates Similarity: same value / 6m/s or velocity changing Difference: opposite directions / up at E, down at C Average speed x time / area under graph / 3 x 20 60 m 6 x 52 312m	M1 A1 B1 B1 B1 C1 A1 C1	4 2 4 [10]
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