# 0478 and 0984(9-1) COMPUTER SCIENCE TOPIC QUESTIONS SET-1 SMART EXAM RESOURCES

**Unit 1.1 Number Systems** 

nputers	system	ı usıng	binary.				ies. Th				
olain wh	y bina	ry is us	sed to s	tore da	ta in a	comput	er syst	em.			[2]
		table to	show	how the	e denar	y value	would	be sto	red as	binary	in an 8-b
De	nary v	/alue					8-bit	regist	er		
	129										
	56										
rking s <sub>l</sub>	oace 										
			show	how the	e hexac	decimal	value	3 <b>A9</b> wo	ould be	stored	as binar
			1								
	complete egister.  De	Denary v 129 56 rking space	Complete the table to egister.  Denary value  129  56  rking space	Denary value  129  56  rking space  Complete the table to show	Denary value  129  56  rking space  Complete the table to show how the	Complete the table to show how the denar egister.  Denary value  129  56  rking space  Complete the table to show how the hexace	Complete the table to show how the denary value egister.  Denary value  129  56  Tking space  Complete the table to show how the hexadecimal	Complete the table to show how the denary value would egister.  Denary value  129  56  Tking space  Complete the table to show how the hexadecimal value 3	Complete the table to show how the denary value would be storegister.  Denary value  8-bit regist  129  56  Trking space  Complete the table to show how the hexadecimal value 3A9 wo	Complete the table to show how the denary value would be stored as egister.  Denary value  8-bit register  129  56  rking space  Complete the table to show how the hexadecimal value 3A9 would be	Complete the table to show how the denary value would be stored as binary egister.  Denary value 8-bit register  129 56  rking space  Complete the table to show how the hexadecimal value 3A9 would be stored

- **2.** A hockey club records the number of people that watch each match. An 8-bit binary register is used to store this value.
- (a) 46 people watch the first match and 171 people watch the second match.

Show how the registers would store these denary values as 8-bit binary.

Denary value	8-	bit bin	ary		
46					
171					

	Working space
(b)	Give the largest denary value that can be stored in the 8-bit binary register.
	[1]
(c)	The hockey club wants to increase the number of people that can watch each match to 2000. The 8-bit binary register may no longer be able to store the value.
	Give the smallest number of bits that can be used to store the denary value 2000.
	[1]
	Working space

[2]

3.	All data needs to be converted to binary data so that it can be processed by a computer.
(a)	Explain why a computer can only process binary data.
	[2]
(b)	The denary values 64, 101 and 242 are converted to 8-bit binary values.  Give the 8-bit binary value for each denary value.
	64
	101
2	242[3]
١	Working space
(c)	The hexadecimal values 42 and CE are converted to binary. Give the binary value for each hexadecimal value.
	42
	CE
	Working space
	[4]

4.	A computer stores data in binary form. Binary numbers can be represented as hexadecimal and denary numbers.
(a)	Convert the 8-bit binary number 01010101 to denary.
	[1]
	Working space
(b)	Convert the binary number 11000000 to hexadecimal.
	[1]
	Working space
(c)	Convert the hexadecimal number 1A to denary.
	Working space
	working space
	[1]
(d)	Binary numbers can be stored as bytes.
	State how many bits are in <b>two</b> bytes.
	[1]

5.	Pradeep is reading nexadecimal values for a project ne is working on.	
(a)	The first three hexadecimal values he reads are 15, 102 and A9. Give the denary values for the three hexadecimal values.	
	15	
	102	
	A9	
	Working space	
(b)	Pradeep has two 8-bit binary values that he needs to convert to hexadecimal values for his project.	or
	Give the <b>hexadecimal</b> values for the two 8-bit binary values.	4]
	01010000	
	00111101	

6.	Benedict has a computer that is assigned an Internet Protocol (IP) address. The IP address is: 198.167.214.0 The IP address is represented as denary values.								
(a)	Convert the	denary va	alues 167	and 214	I from the	e IP addr	ess to 8-	bit binary	
	167								
	214								
Wor	king space								
									[2