0417 and 0983 INFORMATION AND COMMUNICATION TECHNOLOGY TOPIC MARKS SCHEME PAPER-1 SET-2 SMART EXAM RESOURCES Unit 1.3 Operating Systems

MARKS SCHEME 1

Command Line Interface With a CLI Instructions must be typed to get a computer to carry out an action keyboard is used to type Typing is key component of CLI With CLI syntax has to be precise Devices other than a keyboard would be less accurate when entering text

Graphical User Interface With a GUI you just click on an icon With a GUI icons represent applications Separate windows are used for different pieces of work/software With a GUI menus are offered to help choose an action Moving a mouse enables users to manoeuvre a pointer around a screen A mouse can be used to drag windows/icons around a screen People with physical disabilities can use a trackerball to manoeuvre the pointer around a screen Pointing devices are easier to control a pointer/menu selection/icon clicking Joysticks can be used to mimic the behaviour of a mouse Buttons on the mouse enable users to select icons Buttons on a mouse enable users to see menus on a screen Touchscreen can be used to directly select options from a screen

MARKS SCHEME 2

(a)	Graphical User Interface or GUI	[1]
(b)	An icon is a picture/image Used as a shortcut to a program/application	[2]
(c)	Click/tap on it Use a pointer/gesture/mouse/enter key/pointing device	[1]

MARKS SCHEME 3

- (a) Command line interface/CLI
- (b) One from:

more difficult to edit entered commands need to know the commands Incorrect commands can affect the operation of the computer. Syntax needs to be exact for the program to work.

(c) Tick whether the following statements are true or false.

	true (√)	false (⊻)
A GUI involves the use of windows and menus.	~	
User interaction with a GUI is intuitive.	~	
A GUI takes up a lot of memory and resources.	~	
Users have to learn a list of system commands in order to use a GUI.		~

[2]

[1]

[1]

4 correct answers - 2 marks

2 or 3 correct answers – 1 mark 0 or 1 correct answer – 0 marks